

# Sebastianus Olaf






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- Objective** : Position as a Concept Artist/ Character Modeller
- Education** : September 2009 - September 2013  
Visual Communication Design at **Bina Nusantara University**, Indonesia  
Graduated with a Bachelor Degree in Animation
- Experience** : September - December 2012  
**Kharisma Starvision Plus** ( Internship )  
Post-Production
- January - August 2014  
**Kingslaim Soft**  
3d Character Modeller

## 3D Software

3Ds Max :   
ZBrush : 

## 2D Software

Photoshop :   
Illustrator :   
TVPaint :   
After Effects :   
Premiere : 

## Languages

Bahasa :   
English : 

- Publications** : **metalwarez.com** ( November 2010 - July 2011 )  
Digital Paintings of mine are featured in this website every month  
( Song of the Month Design Cover )
- cyberleech.com** ( July 2011 )  
Web Design of mine are featured in this website
- Bible Illustration - Herald Entertainment** ( December 2010 )  
Illustration Coloring of mine are featured in this book
- TVC Gelica**  
Visual Effects of mine are featured in this TVC ( April 2012 )

Demo Reel

Shot

Project

Tasks

Software



Mystery of Barong Rangda

Character Concept  
Character Modelling  
Character Texturing

Photoshop  
3ds Max  
Zbrush



Postman:  
The First Letter Journey

Character Concept

Photoshop



**Demo Reel**

**Shot**

**Project**

**Tasks**

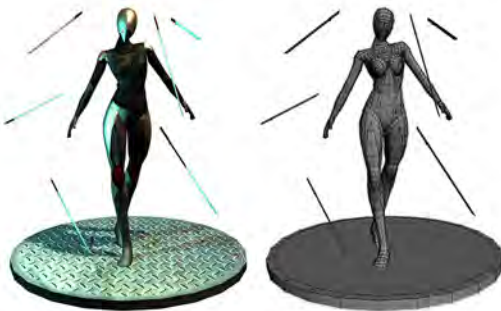
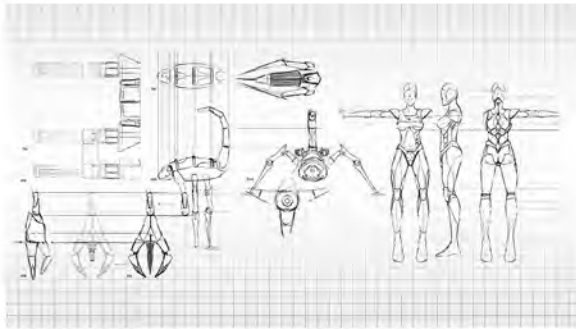
**Software**



Colleges Project  
"Low-Poly"

Character Concept  
Character Modelling  
Character Texturing

Photoshop  
3ds Max



Tower Deffence  
Heroes of Legend

Character Concept  
Sprite

Photoshop

Demo Reel

Shot

Project

Tasks

Software



Bravely Online  
©kingslaim

Character Modelling  
Character Texturing

3Ds Max  
Zbrush  
Photoshop



Personal Project  
Human Anatomy  
Future Soldier

Character Modelling

Zbrush