

KHILFAN

🕒 Oct 4, 1992

📍 Bandung, INA



KHABRIYAN

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PROFILE



My name is Khilfan Khabriyan. You can call me Kilpan. I live in Bandung, Indonesia. I am in last year at Telkom University, studying visual communication design with concentration on Advertising. I love every point of line in my works that define a simple style. I enjoy working with a team and I'm willing to learn a new things as much as possible.

Language: Bahasa ●●●●●

English ●●●●●

SKILLS

ABILITIES



Digital Imaging



Photography



Layout



Branding



Illustration



Copywriting

INTERESTS

EDUCATION



2011 - Present

Telkom University - Telkom Creative Industries School
Visual Communication Design

EXPERIENCES

ACHIEVEMENTS

Akhida Corner, Hijab Stuff (Logo Designer)
Layang Kancana Ads Competition (Copywriter)

1st Place, Layang Kancana Award (2014)
Public Service Ad, Unconventional Media
"Merokok dan Tawuran Membunuhmu"

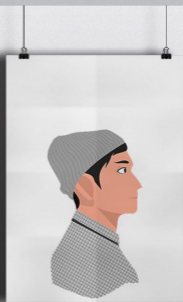
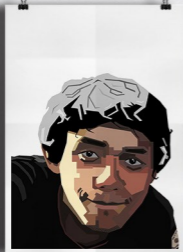
PORTFOLIO

ILLUSTRATION



PORTFOLIO

VECTOR



BIG COLA

TARGET AUDIENS



GEOGRAFIS

perumahan / perkotaan / suburban



DEMOGRAFIS

usia 15-24
wanita / mahasiswa



PSIKOGRAFIS

suka olahraga
varian rasa

THINK BIG

target market pada Big Cola berdasarkan data diatas adalah lebih menaruh harapan akan mereka bisa itu dengan nilai tambahnya yang tinggi di pasarannya untuk produknya, juga memiliki sebuah. Dan lebih amanah dan juga keinginan menaruh ke bawah

Trade and Game of Indonesian CONGLAK



How To Play

1. Put the Conglak into the container and keep it for 24 hours. 2. The number of Conglak that will be produced will be 100. 3. The number of Conglak that will be produced will be 100. 4. The number of Conglak that will be produced will be 100.

What is Conglak?



Conglak is the origin of the word 'Conglak' in the Indonesian language. It is a traditional game that has been played for many years. It is a game of chance and skill. The player who wins the game will receive a reward. The game is played in a container and the player who wins the game will receive a reward. The game is played in a container and the player who wins the game will receive a reward.



ZAAP

YOU WIN!

Teh PUCUK HARUM



The book 'Marketing' adalah untuk membantu anda yang ingin memulai bisnis anda.



1. Direct Marketing
2. Personal Selling
3. Interactive
4. Public Relations

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