Andi Syahri
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OBJECTIVE

Creating keyframe animation and bring character to life

ANIMATION REEL

https://vimeo.com/73613238

PROFESSIONAL EXPERIENCE

- 3D Generalis Freelancer, Sam and Jolly presentation project. 2011-2012.
 - 3D modeler and texturer, 3D animator, and lighting and rendering
 - Communicating with team about concept and story.
- Video Editor and Compositor at TalkMen.com. 2011-2012
 - Edit and composite a raw interview video to become nice and good looking interview video
 - Communicating with team about concept, storyboard, and video style.
- Infinite Studio, Batam, 2012-2013. 3D Animator

Franklin and Friends (Special Episode)

- Create keyframe animation, bringing character to life.
- Communicating with lead, assistant supervisor, and animation supervisor about the animation style and quality.

Ella the Elephant

- 3D Animator. Create keyframe animation for bringing character to life.
- Applying new animation workflow which combining 3D animation and pure 2D background.
- Communicating with lead, assistant supervisor, and animation supervisor about the animation style and quality.

Octonauts (season 3)

- Senior Animator
- Create keyframe animation for bringing character to life.

- Communicating with lead, assistant supervisor, and animation supervisor about the animation style and quality.
- 3D Generalis at Pose2pose studio. 2013-2014
 - 3D modeler and texturer, 3D animator, and lighting and rendering
 - · Communicating with team about concept and story.
 - Create keyframe animation for bringing character to life.
- 3D Animator at PT. Kharisma Nusantara Teknologi. 2014-present
 - 3D modeler and 3D animator
 - Create keyframe animation for character, props, and environement for bringing character to life.

SKILL

- Character and prop animation, 3D modeling and texturing, Rigging and Lighting
- Video editing

SOFTWARE

Autodesk Maya, 3Ds Max, Blender, Premiere, After Effects, Photoshop, Illustrator.

EDUCATION

Diploma Degree of Digital Animation, International Design School, Jakarta, Indonesia.