

RICKY GUNATAN

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Review my demo reel at www.rickygunatan.com

Bio

- Passport Nationality: Indonesia

Education

- Vancouver Film School (Vancouver, BC, Canada).
Diploma Digital Character Animation 2006-2007, short film "Alien Attack?"
- Awarded Industry Bursaries & Top 20 VFS demo reel 2006.
- The Art Institute of Vancouver (Vancouver, BC, Canada).
Advance Diploma Animation Art and Design, 2004-2005, short film "Dance Tragedy"

Skills

Computer Skills

- Autodesk Maya
- After Effect
- Cinema 4D

Traditional Skills

- Story Boarding, Camera Layout and Story Development

Work Experiences

Mojo Studio (Nov 2012 – May 2013)

- Title: Senior 3D Artist
Involved as a 3D Generalist various project in Motion Graphic for Broadcasting.

Tiny Island Production, Singapore (March 2011 – Oct 2012).

- Title: 3D Animator
Involved as a layout and character animator in TV Feature – Ben10: Destroy all Aliens.

Involved as a character animator in TV Show – Dream Defenders.

Freelance, Jakarta, Indonesia (May 2010– September 2010).

- Involved in the making of Richard Bazley’s “The Kools” short film as a 3D Animator.
- Involved as a 3D animator in Animated Feature pilot – City of a Great King.

Tiny Island Production, Singapore (March 2009 – March 2010).

- Title: 3D Animator
Involved as a character animator in TV show – Shelldon (NBC) and various game animation.
- Title: Storyboard Artist
Involved as storyboard artist in TV show – Shelldon (NBC).
- Title : Lead Story Development
Leads and supervising the concept development of “Monster Academy” pitch bible.

Lucasfilm Animation, Singapore (July 2008 – Nov 2008).

- Title: Apprentice 3D Animator
Received a professional training in Jedi Master Program and Involved as character animator in TV show – Clone Wars.

Sparky Animation, Singapore (March 2008 – May 2008).

- Title: 3D Animator
Involved as a character animator in TV show – Zigby.

Red Eyes Studio, Jakarta, Indonesia (November 2007 – February 2008).

- Title: 3D Animator
Involved in character rigging and animation for in-house game production “Dark Sovereign”.

Mirage Post Production, Jakarta, Indonesia (June 2007 – August 2007).

- Title: 3D Generalist
Involved in various, TV commercial; including rigging, modeling, texturing and animating.