



realname Wisnu Wijaya | **wish, inu**
nickname inu seagy
phone +6281 293 262926
email inuseagy@gmail.com
web www.inuseagy.com
twitter @inuseagy
d.o.birth July, 14th 1988
address Bantul, Yogyakarta, Indonesia
passport IDN A 9049482
showreel
2015 <https://youtu.be/ldTfEIO2Nus>



3D Generalis & Motion Graphic Designer

March 2012 – Desember 2014 (2 years 10 months)
at **RCTI** -- PT. Rajawali Televisi Indonesia
*Assist team in create character animation,
design motion graphic and model 3D stuff.*

Technical of Character Animation

March 2011 – February 2012 (1 year)
At studio **Kasatmata** -- www.studiokasatmata.com
*Support assemble character rig, facial rig
and variety of props controller.*

Freelance 3D Modeler & ilustrator

September 2008 – February 2011 (2 years 6 months)



Art Institute of Indonesia (ISI) Yogyakarta

Bachelor of Arts (BA)
Design and Visual Communications
August 2006 – February 2012



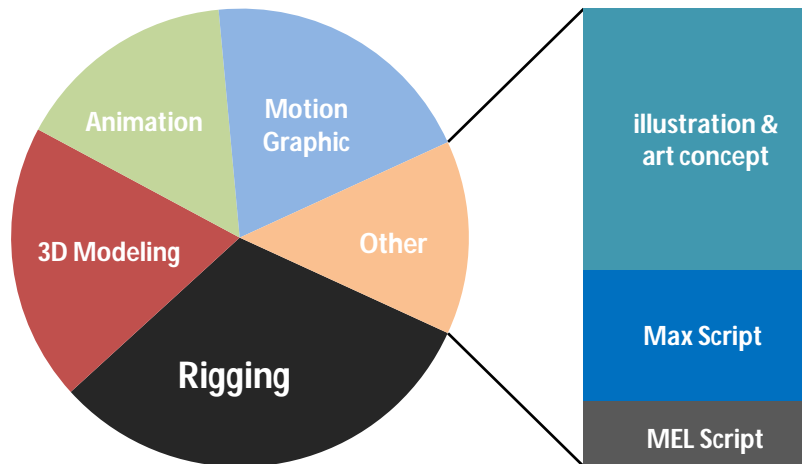
Qualified works with

Compositing		After Effect
Modeling & Rigging		3ds Max, Maya
Motion Graphic		Cinema 4D

Competences Graph

Maya	for	Rigging	★★★★
Maya	for	MEL script	★★
3DS Max	for	Rigging	★★★★★
3DS Max	for	Modelling	★★★★★
Blender	for	Rigging	★★★
Cinema 4D	for	MoGraph	★★★★★
After Effects	for	MoGraph	★★★★★
Adobe Premiere	for	Video Edit	★★★

Chart of CG Skill Assessment



Personal Statement

I was learned computer graphic since 2007 autodidactly, learnt some general visual art and computer graphic before take focus on 3D character animation. When I was on my last undergraduate program, I take my first job experience as character technical artist at Kasatmata, an animation studio in Yogyakarta for approximately 1 years.

After graduating from Art Institute of Indonesia Yogya with a bachelor's degree in visual communication design in early 2012, I felt it was time for me to move on to bigger industry time to time. I worked as 3D Generalist and motion graphic designer at RCTI TV, a broadcast station in Jakarta for approximately 3 years. As I explored my options during my previous works, I reflect on my time spent as 3D generalis and motion graphic designer.

Projects

MNC Music 20 Chart | 2014
motion graphic & all graphic package

Hafiz Indonesia | 2013 & 2014
character modeling, riging, animate for opening
bumper & all graphic package

KULTUM | 2013 & 2014
motion graphic & all graphic package

Buka Bukaam | 2013 - 2014
motion graphic & all graphic package

Super Dahsyat Concert | 2012
character modeling, riging, animate for opening
bumper & all graphic package

RCTI 24th & 25th Annv. | 2012 - 2013
rigging & props animate for LED conctect backdrop,
matte painting

Coboy Junior Concert | 2012
motion graphic & all graphic package

Hiro Hiro | 2011
facial rigging, setup asset and props controller

Freelancer for modeling props and character animation
Freelancer for drawing illustration book
2008 - 2009



One Day Seminar (Participant)

Novel Writing Workshop & Books Launching
with **Helvy T. Rosa** at Nulisbuku.com, Jakarta
2014

3D Creature Production Workshop
with **Rini Sugianto & Fabian Loing** at SSR Jakarta
2013

Non-Fiction Best Seller Workshop
with **Asma Nadia** at Gramedia Matraman, Jakarta
2013

Seminar: "How to Create a Digital Product &
Storyboard Workshop"
with **Javier Secaduras** at Jogjanimation, Yogyakarta
2011

