



HENRY GUNAWAN

CREATING CONCEPT ARTS for animation, movies or games, background arts for animation, character/concept development, illustration for interactive media, advertising, book, game & editorial illustration, digital colorist work and instruction art.

EXPERIENCED in traditional medias such as acrylic and oil, and digital media, ability to develop ideas from sketches through comps.

ART CENTER COLLEGE OF DESIGN

Pasadena, California,
B.A. degree in Illustration, Education, August 2004

IRVINE VALLEY COLLEGE

Irvine, California,
A.A. degree in Arts, Education, June 2001

• **TENACIOUS GAMES ASIA LTD., SINGAPORE, MAY'06 - AUGUST'07**

CONCEPT ILLUSTRATOR

Storyboarding, concept design,
character design and production illustration

• **MIKOISHI STUDIO, SINGAPORE, AUGUST'07 - MAY'09**

SENIOR CONCEPT ARTIST

Character and environment concept,
Sprite Animation, Production Illustration

• **AXIOO STUDIO, NOVEMBER'09 - JANUARY'11**

SECOND PHOTOGRAPHER

Assisting the main photographer during weddings

• **ANZO STUDIO, JANUARY'11 - PRESENT**

FOUNDER

Prewedding, Wedding, and Baby photography,
Wedding illustrations

• **TENACIOUS GAMES, JANUARY'08 - PRESENT**

FREELANCE TRADING CARD ILLUSTRATOR

ADOBE PHOTOSHOP

ADOBE ILLUSTRATOR

MICROSOFT WORDS

COMPUTER LITERACY: MACINTOSH, PC

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LANGUAGE

ENGLISH (written and spoken)
INDONESIAN (written and spoken)