

FAVIAN DIMAS FERNANDA

GAME ARTIST

PROFILE ___





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Sukolilo, Surabaya, Indonesia

A Honest and Creative student curently studying Game Technology at Electronic Engineering Polytechnic Institute of Surabaya. Joy to making and developing games. Open Minded and have a lot of spirit to learn anything about technology.





PERSONAL

TFAMWORK

COMMITMENT



EXPERIENCE

ILLUSTRATOR PHOTOSHOP UNITY

BLENDER





EDUCATION

2014 - 2017

HIGHSCHOOL

Multimedia

Vocational Highschool of Zainul Hasan Genggong, Probolinggo, East Java

2017 - NOW

COLLEGE

Game Technology Electronic Engineering Polytechnic Institute of Surabaya

3D MODELER **GRAPHIC DESIGNER AUGMENTED REALITY GAME DEVELOPER**



2016

INTERNSHIP

I have an experience in the workforce through an internship program at TV 9 Nusantara based on Surabaya City, as a Video Editor and Cameraman for 3 Months.

2018 - NOW

PROJECT MANAGER

With my friend, I build a small Game Develop to fulfill request for some clients. We called it Hammerhead Studio. As a Project Manager, I had to handle all of the task to deal with the clients and be a bridge from clients to studio elements. Lam also an Artist for this team.